



2026 AASCF GROUP STUNT & PARTNER STUNT SCORING BREAKDOWN

Revised January 2026 (V1)
No Changes from 2025

GENERAL DISCRIPTION OF GROUP, PARTNER & ASSISTED PARTNER STUNTS:

- Time Limit – 1:00
- All stunt divisions follow IASF Rules. Exception: *CheerAbility divisions follow ACU CheerAbility Rules*
- Routines have a maximum score of 100.
- Unlike Cheer Divisions, Group & Partner Stunt Divisions are a rubric based system that allows for comparative scoring within each sub-range. As such scores will vary from event to event based on pool of competitors.
- Top 5 placing teams in each division will qualify for Nationals. If there are 3 or fewer entries in a single division, they must meet a minimum score of 75% to qualify for Nationals.

STUNT DIFFICULTY (30pts)

SKILLS – The number of Level Appropriate stunts and Elite Level Appropriate stunts required for each range. Skills listed in the AASCF Coed Quantity Chart on the Scoring Rubric for the relevant level will be rewarded as Level Appropriate in the Partner Stunt and Assisted Partner Stunt Divisions.

DRIVERS TO DETERMINE SCORE WITHIN RANGE

- Degree of difficulty (includes skill difficulty, variety of styles, body positions & technique utilised)
- Combination of skills (level and non-level appropriate)
- Pace of skills performed
- Connection of skills performed

NOTES:

1. Group Stunt, Partner Stunt and Assisted Partner Stunt each follow a different rubric.
2. Pyramids and tosses will NOT be rewarded in stunt difficulty.
3. Teams that do not qualify for the BELOW subrange will earn a flat 10.0 in difficulty.

STUNT EXECUTION OF TOP (20 pts)

EXECUTING PROPER TECHNIQUE IN STUNTS – The demonstration of proper technique in stunts such as standing tall, locking out immediately, pointing toes, keeping tight, etc.

FORM – How well the shape and structure of stunts look such as top is in a straight line with base, etc.

FLEXIBILITY – The ability to show good range of motion in skills and body positions.

APPEARANCE OF STUNTS – The ability to make stunts appear easy and effortless.

STUNT EXECUTION OF BASE/S (20 pts)

EXECUTING PROPER TECHNIQUE IN STUNTS – The demonstration of proper technique in stunts such as having good timing and grips, good use of legs, driving stunts fast, straight arms, etc. **COMPLETION OF SKILLS** – The ability of bases to provide enough power and technique to finish executing skills.

MINIMAL MOVEMENT – How well the bases prevent stunts from traveling. How stable bases are during stunts.

OVERALL PERFORMANCE – (30 pts total)

TRANSITIONS (10 pts)

PACE AND NUMBER OF TRANSITIONS – The speed and number of ways stunts moves from one position to another to change the configuration of the routine. Keeping transitions seamless and minimizing breaks in routine. Creativity is considered in this section and will be part of what helps drive scores in range.

FLOW – How smoothly the transitions move from one skill to another.

VISUAL EFFECT OF THE TRANSITIONS – How effectively the transitions create pictures and memorable images.

SHOWMANSHIP (10 pts)

EXCITEMENT LEVEL OF ROUTINE – The ability to create emotions of exhilaration throughout routine. **USE OF**

EXPRESSION – The ability to convey genuine emotions and confidence through one's facial expressions.

ENERGY – The genuine projection of spirit, enthusiasm, dynamism, and stamina to bring life to a routine.

OVERALL EFFECT (10 pts)

CHOREOGRAPHY TO CREATE VISUAL APPEAL – How effectively the routine is composed to create “pictures” and memorable images. Use of choreography to enhance visuals of routine. This can include a strong visual ending.

CHOREOGRAPHY OF INTRODUCTION – The ability to create an effective introduction. Did the introduction leave a lasting impression?

CREATIVITY – The presentation of new, unique, and intricate ideas through innovative incorporations and arrangements of skills.

STUNTS – 70 POINTS

STUNT DIFFICULTY		
10-14.5	BELOW	6 Different Level Appropriate Skills, may include up to 1 Elite Level Appropriate
15-19.5	LOW	6 Different Level Appropriate Skills, 2 of which are Elite Level Appropriate
20-24.5	MID	6 Different Level Appropriate Skills, 3 of which are Elite Level Appropriate
25-30	HIGH	6 Different Level Appropriate Skills, 4 of which are Elite Level Appropriate

TOP EXECUTION		
5-9.5	LOW	Less than 50% of skills are performed with excellent precision and form
10-14.5	MID	50% of skills are performed with excellent precision and form
15-20	HIGH	75% of skills are performed with excellent precision and form

BASE/S EXECUTION		
5-9.5	LOW	Less than 50% of skills are performed with excellent precision and form
10-14.5	MID	50% of skills are performed with excellent precision and form
15-20	HIGH	75% of skills are performed with excellent precision and form

OVERALL PERFORMANCE – 30 POINTS

TRANSITIONS		
3-4.5	LOW	Slow pace and minimal number of transitions, inconsistent flow and minimal visual effect of the transitions
5-6.5	MID	Average pace and number of transitions, inconsistent flow and visual effect of the transitions
7-10	HIGH	Fast pace, high number of transitions, seamless flow, strong visual effect of the transitions

SHOWMANSHIP		
3-4.5	LOW	Below average expression and energy, low level of excitement
5-6.5	MID	Average expression and energy, average level of excitement
7-10	HIGH	Excellent expression and energy, high level of excitement

OVERALL EFFECT		
3-4.5	LOW	Below average choreography, visual appeal, introduction, creativity
5-6.5	MID	Average choreography, visual appeal, introduction, creativity
7-10	HIGH	Excellent choreography, visual appeal, introduction, creativity



STUNTS – 70 POINTS

STUNT DIFFICULTY		
10-14.5	BELOW	Couple performs 3 or less different Level Appropriate Skills
15-19.5	LOW	Couple performs 4 different Level Appropriate Skills
20-24.5	MID	Couple performs 5 different Level Appropriate Skills
25-30	HIGH	Couple performs 6 or more different Level Appropriate Skills

TOP EXECUTION		
5-9.5	LOW	Less than 50% of skills are performed with excellent precision and form
10-14.5	MID	50% of skills are performed with excellent precision and form
15-20	HIGH	75% of skills are performed with excellent precision and form

BASE/S EXECUTION		
5-9.5	LOW	Less than 50% of skills are performed with excellent precision and form
10-14.5	MID	50% of skills are performed with excellent precision and form
15-20	HIGH	75% of skills are performed with excellent precision and form

OVERALL PERFORMANCE – 30 POINTS

TRANSITIONS		
3-4.5	LOW	Slow pace and minimal number of transitions, inconsistent flow and minimal visual effect of the transitions
5-6.5	MID	Average pace and number of transitions, inconsistent flow and visual effect of the transitions
7-10	HIGH	Fast pace, high number of transitions, seamless flow, strong visual effect of the transitions

SHOWMANSHIP		
3-4.5	LOW	Below average expression and energy, low level of excitement
5-6.5	MID	Average expression and energy, average level of excitement
7-10	HIGH	Excellent expression and energy, high level of excitement

OVERALL EFFECT		
3-4.5	LOW	Below average choreography, visual appeal, introduction, creativity
5-6.5	MID	Average choreography, visual appeal, introduction, creativity
7-10	HIGH	Excellent choreography, visual appeal, introduction, creativity



STUNTS – 70 POINTS

STUNT DIFFICULTY		
10-14.5	BELOW	Group performs 4 or less different Level Appropriate Skills
15-19.5	LOW	Group performs 5 different Level Appropriate Skills
20-24.5	MID	Group performs 6 different Level Appropriate Skills
25-30	HIGH	Group performs 6 or more different Level Appropriate Skills – must include 1 Elite Level Appropriate

TOP EXECUTION		
5-9.5	LOW	Less than 50% of skills are performed with excellent precision and form
10-14.5	MID	50% of skills are performed with excellent precision and form
15-20	HIGH	75% of skills are performed with excellent precision and form

BASE/S EXECUTION		
5-9.5	LOW	Less than 50% of skills are performed with excellent precision and form
10-14.5	MID	50% of skills are performed with excellent precision and form
15-20	HIGH	75% of skills are performed with excellent precision and form

OVERALL PERFORMANCE – 30 POINTS

TRANSITIONS		
3-4.5	LOW	Slow pace and minimal number of transitions, inconsistent flow and minimal visual effect of the transitions
5-6.5	MID	Average pace and number of transitions, inconsistent flow and visual effect of the transitions
7-10	HIGH	Fast pace, high number of transitions, seamless flow, strong visual effect of the transitions

SHOWMANSHIP		
3-4.5	LOW	Below average expression and energy, low level of excitement
5-6.5	MID	Average expression and energy, average level of excitement
7-10	HIGH	Excellent expression and energy, high level of excitement

OVERALL EFFECT		
3-4.5	LOW	Below average choreography, visual appeal, introduction, creativity
5-6.5	MID	Average choreography, visual appeal, introduction, creativity
7-10	HIGH	Excellent choreography, visual appeal, introduction, creativity